### Science

#### Animals and their habitats.

Learn about a variety of living things, their similarities and differences.

Seaside habitats—how and why identified creatures are suited to a particular habitat.

Group and classify living things into groups.

# **English**

#### Narrative.

Read a range of books. For example The Storm Whale, The Snail and the Whale, Katie Morag, The Lighthouse Keeper's Lunch, An adventure to the Beach.

Poetry Writing - Acrostic Poem.

#### Non Narrative.

A seaside advert, a fact file about whales, weather diary, work on Grace Darling, and a newspaper report about the night of the rescue.

## **Computing**

#### 'We are Photographers'.

Editing digital images. Take photographs and create a whole class collage.

Use technology to support their learning.

Use google to research about Grace Darling for their newspaper reports.

#### Year 2

### **Summer Term**

The Seaside.



# **Key dates for your diary**

Visit to Cullercoats Beach on Wednesday 20th June 2018.

## PE

Gymnastics

Athletics with NUFC

# Spiritual, Moral, Social and

# **Cultural (SMSC, RE, PSHE)**

#### Talking about God.

Christian and Jewish beliefs about God, the nature of God and the activity of God in the world. To have the

opportunity to reflect on their own experiences and feelings.

To recognise money comes from different sources and can be used for different purposes, including the concepts of

spending and saving.

### **Humanities**

# (Geography, History, Global Learning)

Look at different UK seaside locations in pictures and on maps. Discuss what they were like in the past; how

buildings are used etc. Identify international seaside

destinations. (A Day in the Life of Mumbai) Use basic geographical vocabulary to refer to the key physical features of the beach. Compare what the seaside was like in the past and what it is like now. What is still similar today?

Look at the life of Grace Darling.

## **Art and Design Technology**

Whole class collage about the Seaside using a range of materials.

Use the seaside theme, shells, pebbles, rocks, waves, sand to inspire ideas. Record from observation and focus of elements of lines, shapes and textures.

Plan/design and evaluate a 3D beach hut.

#### **Maths**

#### Statisics.

Collect materials from the beach and collate the data.

Ask and answer questions.

Interpret the data.